

MEDIUM TERM PLANNING: Yr 2

Title: **Street Detectives**

Sparkly Starter: Alderholt villager to visit school and present - 'Alderholt past and present'

WOW MOMENTS

- Explore village - evaluate current provision
- Design and present improved and possible new facilities for our village.
- Make model village / houses and play equipment

ADDITIONAL PROVISION/ OUTDOOR

- PSED: Class charter, manners, Christian ethos
- OUTDOOR - exploring the village, courtyard development
- MATHS: times tables, instant recall of basic facts

Start the Day Activities:

Spelling, punctuation and grammar activities
Reading morning with parents (Tuesdays)
Basic maths facts / times tables

PE-

Gymnastics - explore actions and still shapes. Use changes of speed, levels and directions whilst moving and link movements.

Games - invasion games and ball skills

ENGLISH:

Spelling, Punctuation Grammar Taught daily.

Daily and weekly reading slots 1:1 and group reads

Posters

Debates and persuasive texts.

Historical information

MATHS: INSPIRE MATHS PROGRAMME

Unit 17 - Numbers to 100 - recognise, read and write numbers to 100 and the corresponding number words using concrete representations.

Unit: 18 and 19 - Money - Use addition and subtraction concepts in number to add and subtract using money. Solve word problems related to money.

SCIENCE:

I know and can describe how seeds and bulbs grow into mature plants.

I know that plants need water, light and a suitable temperature to grow and stay healthy.

Foundation subject: History

I can investigate significant historical events, people and places in my own locality - history of facilities in Alderholt including village hall, playground and reading rooms.

RE-

Why does Easter matter to Christians?
Introduction to the Eucharist

Foundation subject: Geography

I can use basic geographical vocabulary to refer to key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop.

I can use basic geographical vocabulary to refer to key physical features, including forest, hill, mountain, river, soil, valley and vegetation.

I can devise a simple map and use and construct basic symbols in a key.

I can use simple compass directions (North, South, East and West) to describe the location of features and routes on a map.

I can use simple fieldwork and observational skills to study the geography of the school and its grounds and the key human and physical features of its surrounding environment.

Computing-

I can understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions.

I can use logical reasoning to predict the behaviour of simple programs.

DT - Choose appropriate materials and suggest ways of manipulating them to achieve a desired effect. (make model houses / playground)

PSHE- Healthy Me

Fabulous Finish: Presentation to parish council of new village facility designs.